

What's new in InDesign CS5 Scripting DOM

2 | New Enumerators

The data presented below are extracted from the Scripting DOM reference. They only include the **Enumeration** values introduced in **InDesign 7.0**. A full hypertext reference is available here: <http://www.jongware.com/idjshelp.html>

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- To easily browse the contents by alphabetic order, use the PDF bookmarks: **View > Navigation Panels > Bookmarks**.
- A separate document focuses on new **Objects** and **Object Members**.

ExportFormat

Enumeration available in ID 3, 4, 5, 6, 7

EXPORTFORMAT CS5 VALUES	PROTOTYPE	DESCRIPTION
interactivePDF	<code>const interactivePDF (0x745F6950)</code>	Exports to Interactive PDF format.

LinkStatus

Enumeration available in ID 3, 4, 5, 6, 7

LINKSTATUS CS5 VALUES	PROTOTYPE	DESCRIPTION
linkInaccessible	<code>const linkInaccessible (0x6C696E61)</code>	The url link is inaccessible.

MarkTypes

Enumeration available in ID 3, 4, 5, 6, 7

MARKTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
jMarkWithCircle	<code>const jMarkWithCircle (0x6A6D7763)</code>	Uses J marks with a circle.
jMarkWithoutCircle	<code>const jMarkWithoutCircle (0x6A6D6E63)</code>	Uses J marks without a circle.

MeasurementUnits

Enumeration available in ID 3, 4, 5, 6, 7

MEASUREMENTUNITS CS5 VALUES	PROTOTYPE	DESCRIPTION
americanPoints	<code>const americanPoints (0x5A417074)</code>	American points.
bai	<code>const bai (0x7A426169)</code>	Bai.
ha	<code>const ha (0x5A686120)</code>	Ha.
mils	<code>const mils (0x7A4D696C)</code>	Mils.
pixels	<code>const pixels (0x7A706978)</code>	Pixels.
q	<code>const q (0x7A717565)</code>	Q.
u	<code>const u (0x7A4A5520)</code>	U.

OpenTypeFeature

Enumeration available in ID 3, 4, 5, 6, 7

OPENTYPEFEATURE CS5 VALUES	PROTOTYPE	DESCRIPTION
justificationAlternate	<code>const justificationAlternate (0x4F546A55)</code>	<i>Justification alternate.</i>
overlapSwash	<code>const overlapSwash (0x4F546F56)</code>	<i>Overlap swash.</i>
stretchedAlternate	<code>const stretchedAlternate (0x4F547352)</code>	<i>Stretched alternate.</i>
stylisticAlternate	<code>const stylisticAlternate (0x4F547354)</code>	<i>Stylistic alternate.</i>

PageNumberStyle

Enumeration available in ID 3, 4, 5, 6, 7

PAGENUMBERSTYLE CS5 VALUES	PROTOTYPE	DESCRIPTION
kanji	<code>const kanji (0x4D4B6A69)</code>	<i>Uses Kanji.</i>

PageRange

Enumeration available in ID 3, 4, 5, 6, 7

PAGERANGE CS5 VALUES	PROTOTYPE	DESCRIPTION
selectedItems	<code>const selectedItems (0x70726E73)</code>	<i>Export selected items in the document.</i>

PDFCrop

Enumeration available in ID 3, 4, 5, 6, 7

PDFCROP CS5 VALUES	PROTOTYPE	DESCRIPTION
cropContentAllLayers	<code>const cropContentAllLayers (0x4372416C)</code>	<i>Places the page's bounding box using all layers.</i>
cropContentVisibleLayers	<code>const cropContentVisibleLayers (0x4372566F)</code>	<i>Places the page's bounding box using visible layers only.</i>

PlayOperations

Enumeration available in ID 3, 4, 5, 6, 7

PLAYOPERATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
stopAll	<code>const stopAll (0x73747061)</code>	<i>Stops all playback (SWF only).</i>

PointType

Enumeration available in ID 3, 4, 5, 6, 7

POINTTYPE CS5 VALUES	PROTOTYPE	DESCRIPTION
plain	<code>const plain (0x706C616E)</code>	<i>The point is a plain point, it has no direction lines.</i>

SpecialCharacters

Enumeration available in ID 3, 4, 5, 6, 7

SPECIALCHARACTERS CS5 VALUES	PROTOTYPE	DESCRIPTION
dottedCircle	<code>const dottedCircle (0x53647463)</code>	<i>Inserts a dotted circle.</i>
hebrewSofPasuk	<code>const hebrewSofPasuk (0x53486273)</code>	<i>Inserts a hebrew sof pasuk.</i>
leftToRightEmbedding	<code>const leftToRightEmbedding (0x536C7265)</code>	<i>Inserts a left to right embedding mark.</i>
leftToRightOverride	<code>const leftToRightOverride (0x536C726F)</code>	<i>Inserts a left to right override mark.</i>
popDirectionalFormatting	<code>const popDirectionalFormatting (0x53706466)</code>	<i>Inserts a pop directional formatting mark.</i>
rightToLeftEmbedding	<code>const rightToLeftEmbedding (0x53726C65)</code>	<i>Inserts a right to left embedding mark.</i>
rightToLeftOverride	<code>const rightToLeftOverride (0x53726C6F)</code>	<i>Inserts a right to left override mark.</i>
zeroWidthJoiner	<code>const zeroWidthJoiner (0x537A776A)</code>	<i>Inserts a zero width joiner.</i>

FeatureSetOptions

Enumeration available in ID 4, 5, 6, 7

FEATURESETOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
rightToLeft	<code>const rightToLeft (0x52546F4C)</code>	<i>Uses the R2L feature set.</i>

FootnoteMarkerPositioning

Enumeration available in ID 4, 5, 6, 7

FOOTNOTEMARKERPOSITIONING CS5 VALUES	PROTOTYPE	DESCRIPTION
rubyMarker	<code>const rubyMarker (0x466D7270)</code>	<i>Gives the marker ruby style positioning.</i>

FootnoteNumberingStyle

Enumeration available in ID 4, 5, 6, 7

FOOTNOTENUMBERINGSTYLE CS5 VALUES	PROTOTYPE	DESCRIPTION
asterisks	<i>const</i> asterisks (0x4D617374)	Asterisks.
doubleLeadingZeros	<i>const</i> doubleLeadingZeros (0x4D446C7A)	Double leading zeros.
fullWidthArabic	<i>const</i> fullWidthArabic (0x4D465761)	Full-width Arabic.
kanji	<i>const</i> kanji (0x4D4B6A69)	Kanji.
singleLeadingZeros	<i>const</i> singleLeadingZeros (0x4D536C7A)	Single leading zeros.

NumberingStyle

Enumeration available in ID 4, 5, 6, 7

NUMBERINGSTYLE CS5 VALUES	PROTOTYPE	DESCRIPTION
arabicAbjad	<i>const</i> arabicAbjad (0x4D41616A)	Uses Arabic Abjad.
arabicAlifBaTah	<i>const</i> arabicAlifBaTah (0x4D416174)	Uses Arabic Alif Ba Tah.
hebrewBiblical	<i>const</i> hebrewBiblical (0x4D486262)	Uses Hebrew Biblical.
hebrewNonStandard	<i>const</i> hebrewNonStandard (0x4D48626E)	Uses Hebrew Non Standard.
kanji	<i>const</i> kanji (0x4D4B6A69)	Kanji.
katakanaModern	<i>const</i> katakanaModern (0x4B746B6D)	Katakana (a, i, u, e, o...).
katakanaTraditional	<i>const</i> katakanaTraditional (0x4B746B74)	Katakana (i, ro, ha, ni...).

IconSizes

Enumeration available in ID 5, 6, 7

ICONSIZES CS5 VALUES	PROTOTYPE	DESCRIPTION
jumboIcon	<i>const</i> jumboIcon (0x7078786C)	Jumbo icon.

ScreenModeOptions

Enumeration available in ID 5, 6, 7

SCREENMODEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
presentationPreview	<i>const</i> presentationPreview (0x736D706E)	Preview mode with editing turned off. Mouse clicks and arrow keys will move to previous or next spread.

VariableNumberingStyles

Enumeration available in ID 5, 6, 7

VARIABLENUMBERINGSTYLES CS5 VALUES	PROTOTYPE	DESCRIPTION
fullWidthArabic	<code>const fullWidthArabic (0x4D465761)</code>	Full-width Arabic numerals.
kanji	<code>const kanji (0x4D4B6A69)</code>	Kanji.

VariableTypes

Enumeration available in ID 5, 6, 7

VARIABLETYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
liveCaptionType	<code>const liveCaptionType (0x5456636D)</code>	Live Caption variable.

DynamicDocumentsTextExportPolicy

Enumeration available in ID 6, 7

DYNAMICDOCUMENTSTEXTEXPORTPOLICY CS5 VALUES	PROTOTYPE	DESCRIPTION
t1f	<code>const t1f (0x74657074)</code>	Text is exported as Text Layout Framework text.

PerformanceMetricOptions

Enumeration available in ID 6, 7

PERFORMANCETRICOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
attachableEventCount	<code>const attachableEventCount (0x41454374)</code>	Number of attachable events that have been dispatched.
attachedScriptsCount	<code>const attachedScriptsCount (0x41534374)</code>	Number of attached scripts that have been executed.
dispatchEventTime	<code>const dispatchEventTime (0x4445546D)</code>	Total amount of time spent dispatching attachable events.

ResizeConstraints

Enumeration available in ID 6, 7

RESIZECONSTRAINTS CS5 VALUES	PROTOTYPE	DESCRIPTION
inverseProportions	<code>const inverseProportions (0x496E7650)</code>	Inverse proportions.
tallProportions	<code>const tallProportions (0x54616C50)</code>	Tall proportions.
wideProportions	<code>const wideProportions (0x57696450)</code>	Wide proportions.

ResizeMethods

Enumeration available in ID 6, 7

RESIZEMETHODS CS5 VALUES	PROTOTYPE	DESCRIPTION
reshapingAreaToRatio	<i>const</i> <code>reshapingAreaToRatio (0x486F7741)</code>	<i>Change width to height ratio keeping the current area.</i>
reshapingBorderToRatio	<i>const</i> <code>reshapingBorderToRatio (0x486F7753)</code>	<i>Change width to height ratio keeping the current perimeter.</i>

AdornmentOverprint

Enumeration available in ID 7

ADORNMENTOVERPRINT CS5 VALUES	PROTOTYPE	DESCRIPTION
auto	<i>const</i> <code>auto (0x6174696C)</code>	<i>Uses auto overprint.</i>
overprintOff	<i>const</i> <code>overprintOff (0x656E6F66)</code>	<i>Turns off overprint.</i>
overprintOn	<i>const</i> <code>overprintOn (0x656E6F6E)</code>	<i>Turns on overprint.</i>

AlternateGlyphForms

Enumeration available in ID 7

ALTERNATEGLYPHFORMS CS5 VALUES	PROTOTYPE	DESCRIPTION
expertForm	<i>const</i> <code>expertForm (0x4A616765)</code>	<i>Uses the expert variant.</i>
fullWidthForm	<i>const</i> <code>fullWidthForm (0x4A616766)</code>	<i>Uses the full-width variant.</i>
jIS04Form	<i>const</i> <code>jIS04Form (0x4A616734)</code>	<i>Uses the JIS04 variant.</i>
jIS78Form	<i>const</i> <code>jIS78Form (0x4A616737)</code>	<i>Uses the JIS78 variant.</i>
jIS83Form	<i>const</i> <code>jIS83Form (0x4A616738)</code>	<i>Uses the JIS83 variant.</i>
jIS90Form	<i>const</i> <code>jIS90Form (0x4A616739)</code>	<i>Uses the JIS90 variant.</i>
monospacedHalfWidthForm	<i>const</i> <code>monospacedHalfWidthForm (0x4A61676D)</code>	<i>Uses the monospaced half-width variant.</i>
nLCForm	<i>const</i> <code>nLCForm (0x4A61676E)</code>	<i>Uses the NLC variant.</i>
none	<i>const</i> <code>none (0x6E6F6E65)</code>	<i>Does not use an alternate form.</i>
proportionalWidthForm	<i>const</i> <code>proportionalWidthForm (0x4A616770)</code>	<i>Substitutes proportional glyphs for half-width and full-width glyphs.</i>
quarterWidthForm	<i>const</i> <code>quarterWidthForm (0x4A616771)</code>	<i>Uses the quarter-width variant.</i>
thirdWidthForm	<i>const</i> <code>thirdWidthForm (0x4A616768)</code>	<i>Uses the third-width variant.</i>
traditionalForm	<i>const</i> <code>traditionalForm (0x4A616774)</code>	<i>Uses the traditional variant.</i>

AnimationEaseOptions

Enumeration available in ID 7

ANIMATIONEASEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
customEase	<i>const</i> customEase (0x7A45524F)	custom read only ease type.
easeIn	<i>const</i> easeIn (0x7A457349)	simple ease in.
easeInOut	<i>const</i> easeInOut (0x7A45494F)	simple ease in and out.
easeOut	<i>const</i> easeOut (0x7A45734F)	simple ease out.
noEase	<i>const</i> noEase (0x7A4E6F45)	no easing.

AnimationPlayOperations

Enumeration available in ID 7

ANIMATIONPLAYOPERATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
pause	<i>const</i> pause (0x70617573)	Pauses playback.
play	<i>const</i> play (0x706C6179)	Starts playback.
resume	<i>const</i> resume (0x72657375)	Resumes playback.
reversePlayback	<i>const</i> reversePlayback (0x72657665)	Reverses playback.
stop	<i>const</i> stop (0x73746F70)	Stops playback.
stopAll	<i>const</i> stopAll (0x73747061)	Stops all playback.

ChangeBackgroundColorChoices

Enumeration available in ID 7

CHANGEBACKGROUNDCHICES CS5 VALUES	PROTOTYPE	DESCRIPTION
changeBackgroundUsesChangePrefColor	<i>const</i> changeBackgroundUsesChangePrefColor (0x65557062)	The background color for changed text is the same as the track changes preferences background color. For information, see background color for added text, background color for deleted text, or background color for moved text.
changeBackgroundUsesGalleyBackgroundColor	<i>const</i> changeBackgroundUsesGalleyBackgroundColor (0x65556762)	The background color for changed text is the same as the galley background color.
changeBackgroundUsesUserColor	<i>const</i> changeBackgroundUsesUserColor (0x65557562)	The background color for changed text is the same as the color assigned to the current user.

ChangebarLocations

Enumeration available in ID 7

CHANGEBARLOCATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
leftAlign	<code>const leftAlign (0x6C656674)</code>	Change bars are in the left margin.
rightAlign	<code>const rightAlign (0x72676874)</code>	Change bars are in the right margin.

ChangeMarkings

Enumeration available in ID 7

CHANGEMARKINGS CS5 VALUES	PROTOTYPE	DESCRIPTION
none	<code>const none (0x6E6F6E65)</code>	Does not mark changed text.
outline	<code>const outline (0x6F746C6E)</code>	Outlines changed text.
strikethrough	<code>const strikethrough (0x65537472)</code>	Uses a strikethrough to mark changed text.
underlineSingle	<code>const underlineSingle (0x65556E64)</code>	Underlines changed text.

ChangeTextColorChoices

Enumeration available in ID 7

CHANGETEXTCOLORCHOICES CS5 VALUES	PROTOTYPE	DESCRIPTION
changeUsesChangePrefColor	<code>const changeUsesChangePrefColor (0x65557063)</code>	The text color for changed text is the same as the text color defined in track changes preferences. For information, see text color for added text, text color for deleted text, or text color for moved text.
changeUsesGalleyTextColor	<code>const changeUsesGalleyTextColor (0x65556763)</code>	The text color for changed text is the same as the galley text color.

CharacterAlignment

Enumeration available in ID 7

CHARACTERALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignBaseline	<code>const alignBaseline (0x4A61626C)</code>	Aligns small characters in a line to the large character.
alignEmBottom	<code>const alignEmBottom (0x4A61626D)</code>	Aligns small characters in horizontal text to the bottom of the em box of large characters. In vertical text, aligns characters to the left of the em box.
alignEmCenter	<code>const alignEmCenter (0x4A616374)</code>	Aligns small characters to the center of the em box of large characters.
alignEmTop	<code>const alignEmTop (0x4A617470)</code>	Aligns small characters in horizontal text to the top of the em box of large characters. In vertical text, aligns characters to the right of the em box.
alignICFBottom	<code>const alignICFBottom (0x4A69626D)</code>	Aligns small characters in horizontal text to the bottom of the ICF of large characters. In vertical text, aligns characters to the left of the ICF.

CHARACTERALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignICFTop	<code>const alignICFTop (0x4A697470)</code>	Aligns small characters in horizontal text to the top of the ICF of large characters. In vertical text, aligns characters to the right of the ICF.

CharacterCountLocation

Enumeration available in ID 7

CHARACTERCOUNTLOCATION CS5 VALUES	PROTOTYPE	DESCRIPTION
bottomAlign	<code>const bottomAlign (0x626F746D)</code>	Displays the character count at the bottom of the frame.
leftAlign	<code>const leftAlign (0x6C656674)</code>	Displays the character count on the left side of the frame.
none	<code>const none (0x6E6F6E65)</code>	Hides the character count.
rightAlign	<code>const rightAlign (0x72676874)</code>	Displays the character count on the right side of the frame.
topAlign	<code>const topAlign (0x746F7020)</code>	Displays the character count at the top of the frame.

DesignOptions

Enumeration available in ID 7

DESIGNOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
fromCurrentAppearance	<code>const fromCurrentAppearance (0x616D466D)</code>	Uses the current object's properties as the starting appearance of the animation at runtime.
toCurrentAppearance	<code>const toCurrentAppearance (0x616D546F)</code>	Uses the current object's properties as the end appearance of the animation at runtime.
toCurrentLocation	<code>const toCurrentLocation (0x616D4F66)</code>	Uses the current object's properties as the starting appearance, and current position as the end location of the animation at runtime.

DocumentIntentOptions

Enumeration available in ID 7

DOCUMENTINTENTOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
printIntent	<code>const printIntent (0x696E7470)</code>	Intended purpose of document is for print output.
webIntent	<code>const webIntent (0x696E7477)</code>	Intended purpose of document is for web output.

DynamicMediaHandlingOptions

Enumeration available in ID 7

DYNAMICMEDIAHANDLINGOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
appearanceOnly	<i>const</i> appearanceOnly (0x4170704F)	Draw interactive elements appearance only.
includeAllMedia	<i>const</i> includeAllMedia (0x4963416C)	Include all interactive elements.

DynamicTriggerEvents

Enumeration available in ID 7

DYNAMICTRIGGEREVENTS CS5 VALUES	PROTOTYPE	DESCRIPTION
onClick	<i>const</i> onClick (0x746D436C)	target is triggered on a button or self click.
onPageClick	<i>const</i> onPageClick (0x746D5043)	target is triggered on clicking on the page.
onPageLoad	<i>const</i> onPageLoad (0x746D504C)	target is triggered on loading of the page.
onRelease	<i>const</i> onRelease (0x746D526C)	target is triggered on a button release.
onRolloff	<i>const</i> onRolloff (0x746D5266)	target is triggered on a button rolloff.
onRollover	<i>const</i> onRollover (0x746D5276)	target is triggered on a button or self rollover.
onSelfClick	<i>const</i> onSelfClick (0x7453436C)	target is triggered on self click.
onSelfRollover	<i>const</i> onSelfRollover (0x74535266)	target is triggered on self rollover.
onStateLoad	<i>const</i> onStateLoad (0x746D534C)	target is triggered on loading of the state in a multi-state object.

FindChangeTransliterateCharacterTypes

Enumeration available in ID 7

FINDCHANGETRANSLITERATECHARACTERTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
fullWidthHiragana	<i>const</i> fullWidthHiragana (0x46467748)	Full-width hiragana.
fullWidthKatakana	<i>const</i> fullWidthKatakana (0x4646774B)	Full-width katakana.
fullWidthRomanSymbols	<i>const</i> fullWidthRomanSymbols (0x46467752)	Full-width Roman symbols.
halfWidthKatakana	<i>const</i> halfWidthKatakana (0x4648774B)	Half-width katakana.
halfWidthRomanSymbols	<i>const</i> halfWidthRomanSymbols (0x46487752)	Half-width Roman symbols.

GridAlignment

Enumeration available in ID 7

GRIDALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignBaseline	<i>const</i> alignBaseline (0x4A61626C)	Aligns the text baseline to the grid.
alignEmBottom	<i>const</i> alignEmBottom (0x4A61626D)	Aligns the bottom of the em box to the grid.
alignEmCenter	<i>const</i> alignEmCenter (0x4A616374)	Aligns the center of the em box to the grid.
alignEmTop	<i>const</i> alignEmTop (0x4A617470)	Aligns the top of the em box to the grid.
alignICFBottom	<i>const</i> alignICFBottom (0x4A69626D)	Aligns the bottom of the ICF box to the grid.
alignICFTop	<i>const</i> alignICFTop (0x4A697470)	Aligns the top of the ICF box to the grid.
none	<i>const</i> none (0x6E6F6E65)	Lines are not aligned to the grid.

GridViewSettings

Enumeration available in ID 7

GRIDVIEWSETTINGS CS5 VALUES	PROTOTYPE	DESCRIPTION
alignViewEnum	<i>const</i> alignViewEnum (0x6A476176)	Align view.
gridAndZnViewEnum	<i>const</i> gridAndZnViewEnum (0x6A47677A)	Grid and ZN view.
gridViewEnum	<i>const</i> gridViewEnum (0x6A476776)	Grid view.
znViewEnum	<i>const</i> znViewEnum (0x6A477A76)	ZN view.

InteractiveElementsOptions

Enumeration available in ID 7

INTERACTIVEELEMENTSOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
appearanceOnly	<i>const</i> appearanceOnly (0x4170704F)	Draw interactive elements appearance only.
doNotInclude	<i>const</i> doNotInclude (0x444E4963)	Do not include interactive elements.

InteractivePDFInteractiveElementsOptions

Enumeration available in ID 7

INTERACTIVEPDFINTERACTIVEELEMENTSOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
appearanceOnly	<i>const</i> appearanceOnly (0x4170704F)	Draw interactive elements appearance only.
includeAllMedia	<i>const</i> includeAllMedia (0x4963416C)	Include all interactive elements.

JpegColorSpaceEnum

Enumeration available in ID 7

JPEGCOLORSPEACENUM CS5 VALUES	PROTOTYPE	DESCRIPTION
cmyk	<i>const</i> cmyk (0x434D594B)	Represents all color values using the CMYK color space.
gray	<i>const</i> gray (0x69477279)	Converts all color values to high-quality black-and-white images. Gray levels of the converted objects represent the luminosity of the original objects.
rgb	<i>const</i> rgb (0x63524742)	Represents all color values using the RGB color space. Best suited for documents that will be viewed on-screen.

KentenAlignment

Enumeration available in ID 7

KENTENALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignKentenCenter	<i>const</i> alignKentenCenter (0x4A6B6E63)	Aligns kenten with the center of parent characters.
alignKentenLeft	<i>const</i> alignKentenLeft (0x4A6B6E6C)	Aligns kenten with the left of parent characters.

KentenCharacter

Enumeration available in ID 7

KENTENCHARACTER CS5 VALUES	PROTOTYPE	DESCRIPTION
custom	<i>const</i> custom (0x4373746D)	Uses a custom kenten style.
kentenBlackCircle	<i>const</i> kentenBlackCircle (0x4A6B6263)	Uses the kenten black circle.
kentenBlackTriangle	<i>const</i> kentenBlackTriangle (0x4A6B6274)	Uses the kenten black triangle.
kentenBullseye	<i>const</i> kentenBullseye (0x4A6B6265)	Uses the kenten bullseye.
kentenFisheye	<i>const</i> kentenFisheye (0x4A6B6665)	Uses the kenten fisheye.
kentenSesameDot	<i>const</i> kentenSesameDot (0x4A6B6373)	Uses the kenten sesame dot.
kentenSmallBlackCircle	<i>const</i> kentenSmallBlackCircle (0x4A6B7363)	Uses the kenten small black circle.
kentenSmallWhiteCircle	<i>const</i> kentenSmallWhiteCircle (0x4A6B7377)	Uses the kenten small white circle.
kentenWhiteCircle	<i>const</i> kentenWhiteCircle (0x4A6B7763)	Uses the kenten white circle.
kentenWhiteSesameDot	<i>const</i> kentenWhiteSesameDot (0x4A6B6377)	Uses the kenten white sesame dot.
kentenWhiteTriangle	<i>const</i> kentenWhiteTriangle (0x4A6B7774)	Uses the kenten white triangle.
none	<i>const</i> none (0x6E6F6E65)	Does not use kenten.

KentenCharacterSet

Enumeration available in ID 7

KENTENCHARACTERSET CS5 VALUES	PROTOTYPE	DESCRIPTION
characterInput	<code>const characterInput (0x4A636869)</code>	Character input.
jIS	<code>const jIS (0x4A4A4953)</code>	JIS.
kuten	<code>const kuten (0x4A6B7574)</code>	Kuten.
shiftJIS	<code>const shiftJIS (0x4A736A73)</code>	Shift JIS.
unicode	<code>const unicode (0x4A756E69)</code>	Unicode.

KinsokuHangTypes

Enumeration available in ID 7

KINSOKUHANGTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
kinsokuHangForce	<code>const kinsokuHangForce (0x4A6B6866)</code>	Enables hanging punctuation but forces hanging punctuation outside the text frame and does not allow the punctuation to be placed on the text frame.
kinsokuHangRegular	<code>const kinsokuHangRegular (0x4A6B6872)</code>	Enables hanging punctuation and allows punctuation marks to be placed on or outside the text frame but allows burasagari characters to hang as little as possible. Note: Differs for justified and nonjustified text. For information on justification, see line alignment.
none	<code>const none (0x6E6F6E65)</code>	Disables hanging punctuation.

KinsokuSet

Enumeration available in ID 7

KINSOKUSET CS5 VALUES	PROTOTYPE	DESCRIPTION
hardKinsoku	<code>const hardKinsoku (0x4A686B73)</code>	Uses the hard or maximum kinsoku set, which includes all Japanese characters that should not begin or end a line.
koreanKinsoku	<code>const koreanKinsoku (0x4B526B73)</code>	Uses the Korean kinsoku set.
nothing	<code>const nothing (0x6E616461)</code>	Does not use a kinsoku set.
simplifiedChineseKinsoku	<code>const simplifiedChineseKinsoku (0x53436B73)</code>	Uses the simplified Chinese kinsoku set.
softKinsoku	<code>const softKinsoku (0x4A736B73)</code>	Uses the soft or weak kinsoku set, which omits from the hard kinsoku set long vowel symbols and small hiragana and katakana characters.
traditionalChineseKinsoku	<code>const traditionalChineseKinsoku (0x54436B73)</code>	Uses the traditional Chinese kinsoku set.

KinsokuType

Enumeration available in ID 7

KINSOKUTYPE CS5 VALUES	PROTOTYPE	DESCRIPTION
kinsokuPrioritizeAdjustmentAmount	<code>const kinsokuPrioritizeAdjustmentAmount (0x4A6B6961)</code>	<i>The kinsoku prioritize adjustment amount.</i>
kinsokuPushInFirst	<code>const kinsokuPushInFirst (0x4A6B6966)</code>	<i>Attempts to move characters to the previous line; if the push-in is not possible, pushes characters to the next line.</i>
kinsokuPushOutFirst	<code>const kinsokuPushOutFirst (0x4A6B6F66)</code>	<i>Attempts to move characters to the next line; if the push-out is not possible, pushes characters to the previous line.</i>
kinsokuPushOutOnly	<code>const kinsokuPushOutOnly (0x4A6B6F6F)</code>	<i>Always moves characters to the next line. Does not attempt a push-in.</i>

LanguageAndRegion

Enumeration available in ID 7

LANGUAGEANDREGION CS5 VALUES	PROTOTYPE	DESCRIPTION
albaniaAlbanian	<code>const albaniaAlbanian (0x7371414C)</code>	<i>Albania: Albanian.</i>
belarusBelarusian	<code>const belarusBelarusian (0x62654259)</code>	<i>Belarus: Belarusian.</i>
brazilPortuguese	<code>const brazilPortuguese (0x70744252)</code>	<i>Brazil: Portuguese.</i>
bulgariaBulgarian	<code>const bulgariaBulgarian (0x62674247)</code>	<i>Bulgaria: Bulgarian.</i>
croatiaCroatian	<code>const croatiaCroatian (0x68724852)</code>	<i>Croatia: Croatian.</i>
czechRepublicCzech	<code>const czechRepublicCzech (0x6373435A)</code>	<i>Czech Republic: Czech.</i>
denmarkDanish	<code>const denmarkDanish (0x6461444B)</code>	<i>Denmark: Danish.</i>
estoniaEstonian	<code>const estoniaEstonian (0x65744545)</code>	<i>Estonia: Estonian.</i>
finlandFinnish	<code>const finlandFinnish (0x66694649)</code>	<i>Finland: Finnish.</i>
franceFrench	<code>const franceFrench (0x66724652)</code>	<i>France: French.</i>
germanyGerman	<code>const germanyGerman (0x64654445)</code>	<i>Germany: German.</i>
greeceGreek	<code>const greeceGreek (0x656C4752)</code>	<i>Greece: Greek.</i>
hungaryHungarian	<code>const hungaryHungarian (0x68754855)</code>	<i>Hungary: Hungarian.</i>
indiaTamil	<code>const indiaTamil (0x7461494E)</code>	<i>India: Tamil.</i>
israelHebrew	<code>const israelHebrew (0x6865494C)</code>	<i>Israel: Hebrew.</i>
italyItalian	<code>const italyItalian (0x69744954)</code>	<i>Italy: Italian.</i>
japanJapanese	<code>const japanJapanese (0x6A614A50)</code>	<i>Japan: Japanese.</i>
latviaLatvian	<code>const latviaLatvian (0x6C764C56)</code>	<i>Latvia: Latvian.</i>
lituaniaLithuanian	<code>const lituaniaLithuanian (0x6C744C54)</code>	<i>Lithuania: Lithuanian.</i>
netherlandsDutch	<code>const netherlandsDutch (0x6E6C4E4C)</code>	<i>Netherlands: Dutch.</i>
norwayNorwegian	<code>const norwayNorwegian (0x6E624E4F)</code>	<i>Norway: Norwegian.</i>
polandPolish	<code>const polandPolish (0x706C504C)</code>	<i>Poland: Polish.</i>

LANGUAGEANDREGION CS5 VALUES	PROTOTYPE	DESCRIPTION
republicOfKoreaKorean	<code>const republicOfKoreaKorean (0x6B6F4B52)</code>	<i>Republic Of Korea: Korean.</i>
romaniaRomanian	<code>const romaniaRomanian (0x726F524F)</code>	<i>Romania: Romanian.</i>
russianFederationRussian	<code>const russianFederationRussian (0x72755255)</code>	<i>Russian Federation: Russian.</i>
simplifiedChinese	<code>const simplifiedChinese (0x7A68434E)</code>	<i>Simplified Chinese.</i>
slovakiaSlovak	<code>const slovakiaSlovak (0x736C534B)</code>	<i>Slovakia: Slovak.</i>
sloveniaSlovenian	<code>const sloveniaSlovenian (0x736C5349)</code>	<i>Slovenia: Slovenian.</i>
spainSpanish	<code>const spainSpanish (0x65734553)</code>	<i>Spain: Spanish.</i>
standardArabic	<code>const standardArabic (0x61724145)</code>	<i>Standard Arabic.</i>
swedenSwedish	<code>const swedenSwedish (0x73765356)</code>	<i>Sweden: Swedish.</i>
thailandThai	<code>const thailandThai (0x74685448)</code>	<i>Thailand: Thai.</i>
traditionalChinese	<code>const traditionalChinese (0x7A685457)</code>	<i>Traditional Chinese.</i>
turkeyTurkish	<code>const turkeyTurkish (0x74725452)</code>	<i>Turkey: Turkish.</i>
ukraineUkrainian	<code>const ukraineUkrainian (0x756B5541)</code>	<i>Ukraine: Ukrainian.</i>
unitedKingdomEnglish	<code>const unitedKingdomEnglish (0x656E4742)</code>	<i>United Kingdom: English.</i>
unitedStatesEnglish	<code>const unitedStatesEnglish (0x656E5553)</code>	<i>United States: English.</i>
vietnamVietnamese	<code>const vietnamVietnamese (0x7669564E)</code>	<i>Vietnam: Vietnamese.</i>

LeadingModel

Enumeration available in ID 7

LEADINGMODEL CS5 VALUES	PROTOTYPE	DESCRIPTION
leadingModelAkiAbove	<code>const leadingModelAkiAbove (0x4A6C6161)</code>	<i>Measures the space between lines from the aki above.</i>
leadingModelAkiBelow	<code>const leadingModelAkiBelow (0x4A6C6162)</code>	<i>Measures the space between lines from the aki below.</i>
leadingModelCenter	<code>const leadingModelCenter (0x4A6C6D63)</code>	<i>Measures the space between the character center points.</i>
leadingModelCenterDown	<code>const leadingModelCenterDown (0x4A6C6364)</code>	<i>Center down leading model.</i>
leadingModelRoman	<code>const leadingModelRoman (0x4A6C6D52)</code>	<i>Measures the space between type baselines.</i>

LineAlignment

Enumeration available in ID 7

LINEALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
centerLineAlign	<code>const centerLineAlign (0x6C61636E)</code>	<i>Center aligns the text.</i>
centerLineJustify	<code>const centerLineJustify (0x6C636E6A)</code>	<i>Justifies horizontal text on both the right and left and center aligns the last line or justifies vertical text on both the top and bottom and center aligns the last line.</i>

LINEALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
fullLineJustify	<i>const</i> fullLineJustify (0x6C666C6A)	Justifies horizontal text on both the right and left or justifies vertical text on both the top and bottom and gives all lines a uniform length.
leftOrTopLineAlign	<i>const</i> leftOrTopLineAlign (0x6C616C74)	Left aligns horizontal text or top aligns vertical text.
leftOrTopLineJustify	<i>const</i> leftOrTopLineJustify (0x6C6C746A)	Justifies horizontal text on both the right and left and left aligns the last line or justifies vertical text on both the top and bottom and top aligns the last line.
rightOrBottomLineAlign	<i>const</i> rightOrBottomLineAlign (0x6C617262)	Right aligns horizontal text or bottom aligns vertical text.
rightOrBottomLineJustify	<i>const</i> rightOrBottomLineJustify (0x6C72626A)	Justifies horizontal text on both the right and left and right aligns the last line or justifies vertical text on both the top and bottom and bottom aligns the last line.

LiveDrawingOptions

Enumeration available in ID 7

LIVEDRAWINGOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
delayed	<i>const</i> delayed (0x50554465)	Use live screen drawing during mouse operations after a delay if user pauses before the mouse moves.
immediately	<i>const</i> immediately (0x5055496D)	Use live screen drawing during mouse operations.
never	<i>const</i> never (0x50554E76)	Never use live screen drawing during mouse operations, use sprite mode.

MojikumiTableDefaults

Enumeration available in ID 7

MOJIKUMITABLEDEFAULTS CS5 VALUES	PROTOTYPE	DESCRIPTION
lineEndAllOneEmEnum	<i>const</i> lineEndAllOneEmEnum (0x4A4D3130)	Uses full-width spacing for all characters.
lineEndAllOneHalfEmEnum	<i>const</i> lineEndAllOneHalfEmEnum (0x4A4D3031)	Uses half-width spacing for all characters.
lineEndPeriodOneEmEnum	<i>const</i> lineEndPeriodOneEmEnum (0x4A4D3134)	Uses full-width spacing for punctuation.
lineEndUkeNoFloatEnum	<i>const</i> lineEndUkeNoFloatEnum (0x4A4D3131)	Uses line end uke no float.
nothing	<i>const</i> nothing (0x6E616461)	Turns off mojikumi.
oneEmIndentLineEndAllNoFloatEnum	<i>const</i> oneEmIndentLineEndAllNoFloatEnum (0x4A4D3036)	Indents lines one full space and uses no float for all characters.
oneEmIndentLineEndAllOneEmEnum	<i>const</i> oneEmIndentLineEndAllOneEmEnum (0x4A4D3035)	Indents lines one full space and uses full-width spacing for all characters.
oneEmIndentLineEndAllOneHalfEmEnum	<i>const</i> oneEmIndentLineEndAllOneHalfEmEnum (0x4A4D3039)	Indents lines one full space and uses half-width spacing for all characters.
oneEmIndentLineEndPeriodOneEmEnum	<i>const</i> oneEmIndentLineEndPeriodOneEmEnum (0x4A4D3133)	Indents lines one full space and uses full-width spacing for punctuation and for the last character in the line.
oneEmIndentLineEndUkeNoFloatEnum	<i>const</i> oneEmIndentLineEndUkeNoFloatEnum (0x4A4D3037)	Indents lines one full space and uses line end uke no float.
oneEmIndentLineEndUkeOneHalfEmEnum	<i>const</i> oneEmIndentLineEndUkeOneHalfEmEnum (0x4A4D3032)	Indents lines one space and uses line end uke one half space.
oneOrOneHalfEmIndentLineEndAllOneEmEnum	<i>const</i> oneOrOneHalfEmIndentLineEndAllOneEmEnum (0x4A4D3034)	Uses full-width spacing for all characters except the last character in the line, which uses either full- or half-width spacing.

MOJIKUMITABLEDEFAULTS CS5 VALUES	PROTOTYPE	DESCRIPTION
oneOrOneHalfEmIndentLineEndPeriodOneEmEnum	<i>const</i> oneOrOneHalfEmIndentLineEndPeriodOneEmEnum (0x4A4D3132)	Indents lines one or one-half space and uses full-width spacing for punctuation and for the last character in the line.
oneOrOneHalfEmIndentLineEndUkeNoFloatEnum	<i>const</i> oneOrOneHalfEmIndentLineEndUkeNoFloatEnum (0x4A4D3038)	Indents lines one half space or one full space and uses line end uke no float.
oneOrOneHalfEmIndentLineEndUkeOneHalfEmEnum	<i>const</i> oneOrOneHalfEmIndentLineEndUkeOneHalfEmEnum (0x4A4D3033)	Indents lines one full or half space and uses line end uke one half space.
simpChineseDefault	<i>const</i> simpChineseDefault (0x4A4D3136)	Uses mojikumi tsume and aki optimized for Simplified Chinese punctuation glyphs.
tradChineseDefault	<i>const</i> tradChineseDefault (0x4A4D3135)	Uses mojikumi tsume and aki optimized for Traditional Chinese centered punctuation glyphs.

MoviePlayOperations

Enumeration available in ID 7

MOVIEPLAYOPERATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
pause	<i>const</i> pause (0x70617573)	Pauses playback.
play	<i>const</i> play (0x706C6179)	Starts playback.
playFromNavigationPoint	<i>const</i> playFromNavigationPoint (0x706C6E76)	Starts playback from the specified navigation point.
resume	<i>const</i> resume (0x72657375)	Resumes playback.
stop	<i>const</i> stop (0x73746F70)	Stops playback.
stopAll	<i>const</i> stopAll (0x73747061)	Stops all playback (SWF only).

OpenOptions

Enumeration available in ID 7

OPENOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
default	<i>const</i> default (0x44666C74)	Default based on the file type or extension.
openCopy	<i>const</i> openCopy (0x4F704370)	Open a copy of the document.
openOriginal	<i>const</i> openOriginal (0x4F704F72)	Open the document itself.

PageColorOptions

Enumeration available in ID 7

PAGECOLOROPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
nothing	<i>const</i> nothing (0x6E616461)	No color.
useMasterColor	<i>const</i> useMasterColor (0x5043666D)	Uses the color label of the page's master page.

PageLayoutOptions

Enumeration available in ID 7

PAGELAYOUTOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
default	<i>const</i> default (0x44666C74)	Uses default page layout.
singlePage	<i>const</i> singlePage (0x767A7370)	Single page layout.
singlePageContinuous	<i>const</i> singlePageContinuous (0x70535063)	Single page continuous layout.
twoUpCoverPage	<i>const</i> twoUpCoverPage (0x70544350)	Two up cover page page layout.
twoUpCoverPageContinuous	<i>const</i> twoUpCoverPageContinuous (0x70544363)	Two up cover page continuous page layout.
twoUpFacing	<i>const</i> twoUpFacing (0x70545546)	Two up facing page layout.
twoUpFacingContinuous	<i>const</i> twoUpFacingContinuous (0x70544663)	Two up facing continuous page layout.

PageTransitionOverrideOptions

Enumeration available in ID 7

PAGETRANSITIONOVERRIDEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
blindsTransition	<i>const</i> blindsTransition (0x7074426C)	The Blinds page transition.
boxTransition	<i>const</i> boxTransition (0x70744278)	The Blinds page transition.
combTransition	<i>const</i> combTransition (0x70744362)	The Comb page transition.
coverTransition	<i>const</i> coverTransition (0x70744376)	The Cover page transition.
dissolveTransition	<i>const</i> dissolveTransition (0x70744473)	The Dissolve page transition.
fadeTransition	<i>const</i> fadeTransition (0x70744664)	The Fade page transition.
fromDocument	<i>const</i> fromDocument (0x6672446F)	Use the page transition from the document.
none	<i>const</i> none (0x6E6F6E65)	No page transition applied.
pageTurnTransition	<i>const</i> pageTurnTransition (0x70745054)	The Page Turn page transition (SWF only).
pushTransition	<i>const</i> pushTransition (0x70745073)	The Push page transition.
splitTransition	<i>const</i> splitTransition (0x70745370)	The Split page transition.
uncoverTransition	<i>const</i> uncoverTransition (0x70745563)	The Uncover page transition.
wipeTransition	<i>const</i> wipeTransition (0x70745770)	The Wipe page transition.
zoomInTransition	<i>const</i> zoomInTransition (0x70745A49)	The Zoom In page transition.
zoomOutTransition	<i>const</i> zoomOutTransition (0x70745A4F)	The Zoom Out page transition.

PDFJPEGQualityOptions

Enumeration available in ID 7

PDFJPEGQUALITYOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
high	<i>const</i> high (0x656E4869)	Uses high JPEG compression.
low	<i>const</i> low (0x656E4C77)	Uses low JPEG compression.
maximum	<i>const</i> maximum (0x656E4D78)	Uses maximum JPEG compression.
medium	<i>const</i> medium (0x656E4D64)	Uses medium JPEG compression.
minimum	<i>const</i> minimum (0x656E4D6E)	Uses minimum JPEG compression.

PdfMagnificationOptions

Enumeration available in ID 7

PDFMAGNIFICATIONOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
actualSize	<i>const</i> actualSize (0x7A61737A)	Uses the actual size.
default	<i>const</i> default (0x44666C74)	Uses default magnification.
fiftyPercent	<i>const</i> fiftyPercent (0x7A666670)	Uses 50 percent magnification option.
fitHeight	<i>const</i> fitHeight (0x48445368)	Uses the fit height magnification option.
fitPage	<i>const</i> fitPage (0x7A667470)	Uses the fit page magnification option.
fitVisible	<i>const</i> fitVisible (0x48445356)	Uses the fit visible magnification option.
fitWidth	<i>const</i> fitWidth (0x48445357)	Uses the fit width magnification option.
oneHundredPercent	<i>const</i> oneHundredPercent (0x7A666F68)	Uses 100 percent magnification option.
seventyFivePercent	<i>const</i> seventyFivePercent (0x7A667366)	Uses 75 percent magnification option.
twentyFivePercent	<i>const</i> twentyFivePercent (0x7A667466)	Uses 25 percent magnification option.

PDFRasterCompressionOptions

Enumeration available in ID 7

PDFRASTERCOMPRESSIONOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
automaticCompression	<i>const</i> automaticCompression (0x73726163)	Uses JPEG compression and automatically determines the best quality type.
jpegCompression	<i>const</i> jpegCompression (0x73726A63)	Uses JPEG compression.
losslessCompression	<i>const</i> losslessCompression (0x73726C63)	Uses the best quality type.

RangeSortOrder

Enumeration available in ID 7

RANGESORTORDER CS5 VALUES	PROTOTYPE	DESCRIPTION
ascendingSort	<i>const</i> ascendingSort (0x61736473)	Sort the ranges in ascending order.
descendingSort	<i>const</i> descendingSort (0x64737374)	Sort the ranges in descending order.
noSort	<i>const</i> noSort (0x6E6F7374)	Do not sort the ranges.

RasterResolutionOptions

Enumeration available in ID 7

RASTERRESOLUTIONOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
ninetySixPpi	<i>const</i> ninetySixPpi (0x6E737070)	96 pixels per inch.
oneHundredFortyFourPpi	<i>const</i> oneHundredFortyFourPpi (0x6F667070)	144 pixels per inch.
seventyTwoPpi	<i>const</i> seventyTwoPpi (0x73747070)	72 pixels per inch.

RotationDirection

Enumeration available in ID 7

ROTATIONDIRECTION CS5 VALUES	PROTOTYPE	DESCRIPTION
backward	<i>const</i> backward (0x42616B77)	Rotate the list backward (i.e., move backmost item to front).
forward	<i>const</i> forward (0x466F7277)	Rotate the list forward (i.e., move the front item to end).

RubyAlignments

Enumeration available in ID 7

RUBYALIGNMENTS CS5 VALUES	PROTOTYPE	DESCRIPTION
ruby1Aki	<i>const</i> ruby1Aki (0x4A723161)	Ruby 1 aki.
rubyCenter	<i>const</i> rubyCenter (0x4A726374)	Centers ruby relative to the parent text.
rubyEqualAki	<i>const</i> rubyEqualAki (0x4A726561)	Ruby equal aki.
rubyFullJustify	<i>const</i> rubyFullJustify (0x4A72666A)	Justifies ruby across the parent text.
rubyJIS	<i>const</i> rubyJIS (0x4A726A73)	Ruby JIS.
rubyLeft	<i>const</i> rubyLeft (0x4A726C66)	Aligns ruby with the left-most character in the parent text.
rubyRight	<i>const</i> rubyRight (0x4A727274)	Aligns ruby with the right-most character in the parent text.

RubyKentenPosition

Enumeration available in ID 7

RUBYKENTENPOSITION CS5 VALUES	PROTOTYPE	DESCRIPTION
aboveRight	<code>const aboveRight (0x4A6B6172)</code>	Places kenten or ruby to the right and above the parent character.
belowLeft	<code>const belowLeft (0x4A6B626C)</code>	Places kenten or ruby to the left and below the parent character.

RubyOverhang

Enumeration available in ID 7

RUBYOVERHANG CS5 VALUES	PROTOTYPE	DESCRIPTION
none	<code>const none (0x6E6F6E65)</code>	Does not allow ruby overhang.
rubyOverhangHalfChar	<code>const rubyOverhangHalfChar (0x4A726863)</code>	Ruby is overhang one-half the size of one character.
rubyOverhangHalfRuby	<code>const rubyOverhangHalfRuby (0x4A726F32)</code>	Ruby overhang is one-half ruby.
rubyOverhangNoLimit	<code>const rubyOverhangNoLimit (0x4A726F75)</code>	There is no ruby overhang size limit.
rubyOverhangOneChar	<code>const rubyOverhangOneChar (0x4A726F63)</code>	Ruby overhang is the size of one character.
rubyOverhangOneRuby	<code>const rubyOverhangOneRuby (0x4A726F31)</code>	Ruby overhang is one ruby.

RubyParentSpacing

Enumeration available in ID 7

RUBYPARENTSPACING CS5 VALUES	PROTOTYPE	DESCRIPTION
rubyParent121Aki	<code>const rubyParent121Aki (0x4A723132)</code>	Ruby parent 121 aki.
rubyParentBothSides	<code>const rubyParentBothSides (0x4A726273)</code>	Ruby parent both sides.
rubyParentEqualAki	<code>const rubyParentEqualAki (0x4A727161)</code>	Applies the parent text aki to the ruby characters.
rubyParentFullJustify	<code>const rubyParentFullJustify (0x4A72736A)</code>	Justifies ruby characters to both edges of the parent text.
rubyParentNoAdjustment	<code>const rubyParentNoAdjustment (0x4A726E61)</code>	Does not base ruby spacing on parent text.

RubyTypes

Enumeration available in ID 7

RUBYTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
groupRuby	<code>const groupRuby (0x4A726772)</code>	Provides ruby for a group of characters.
perCharacterRuby	<code>const perCharacterRuby (0x4A727063)</code>	Provides ruby for each individual character in the group.

SpanColumnCountOptions

Enumeration available in ID 7

SPANCOLUMNCOUNTOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
all	<code>const all (0x616C6C20)</code>	Paragraph spans all columns.

SpanColumnTypeOptions

Enumeration available in ID 7

SPANCOLUMNTYPEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
singleColumn	<code>const singleColumn (0x4553636C)</code>	Paragraph is a single column.
spanColumns	<code>const spanColumns (0x7370636E)</code>	Paragraph spans the columns.
splitColumns	<code>const splitColumns (0x7374636E)</code>	Paragraph splits the columns.

SWFBackgroundOptions

Enumeration available in ID 7

SWFBACKGROUNDOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
paperColor	<code>const paperColor (0x73627063)</code>	Paper color background.
transparentSWFBackground	<code>const transparentSWFBackground (0x73626774)</code>	Transparent background.

TaskAlertType

Enumeration available in ID 7

TASKALERTTYPE CS5 VALUES	PROTOTYPE	DESCRIPTION
taskError	<code>const taskError (0x65454D73)</code>	error message.
taskInformation	<code>const taskInformation (0x65494D73)</code>	Information message.
taskWarning	<code>const taskWarning (0x65574D73)</code>	Warning message.

TaskState

Enumeration available in ID 7

TASKSTATE CS5 VALUES	PROTOTYPE	DESCRIPTION
cancelled	<code>const cancelled (0x6554636C)</code>	Task was cancelled (either before it ran or during execution).
cancelling	<code>const cancelling (0x65546361)</code>	Task was signalled to cancel but did not stop yet.

TASKSTATE CS5 VALUES	PROTOTYPE	DESCRIPTION
completed	<i>const</i> completed (0x65546370)	Task completed execution (successfully or with errors).
queued	<i>const</i> queued (0x65517565)	Task was queued and is waiting to be scheduled for execution.
running	<i>const</i> running (0x65547275)	Task is running.
waiting	<i>const</i> waiting (0x65576174)	Task is waiting.

UITools

Enumeration available in ID 7

UITOOLS CS5 VALUES	PROTOTYPE	DESCRIPTION
addAnchorPoint	<i>const</i> addAnchorPoint (0x61615074)	The add anchor point tool.
convertDirectionPoint	<i>const</i> convertDirectionPoint (0x63645074)	The convert direction point tool.
deleteAnchorPoint	<i>const</i> deleteAnchorPoint (0x64615074)	The delete anchor point tool.
directSelectionTool	<i>const</i> directSelectionTool (0x64734C74)	The direct selection tool.
ellipseFrameTool	<i>const</i> ellipseFrameTool (0x6566546C)	The ellipse frame tool.
ellipseTool	<i>const</i> ellipseTool (0x656C546C)	The ellipse tool.
eraseTool	<i>const</i> eraseTool (0x65725365)	The erase tool.
eyeDropperTool	<i>const</i> eyeDropperTool (0x6564546C)	The eye dropper tool.
freeTransformTool	<i>const</i> freeTransformTool (0x6674546C)	The free transform tool.
gapTool	<i>const</i> gapTool (0x67615074)	The gap tool.
gradientFeatherTool	<i>const</i> gradientFeatherTool (0x6766546C)	The gradient feather tool.
gradientSwatchTool	<i>const</i> gradientSwatchTool (0x6773546C)	The gradient swatch tool.
handTool	<i>const</i> handTool (0x6861546C)	The hand tool.
lineTool	<i>const</i> lineTool (0x6C6E546C)	The line tool.
measureTool	<i>const</i> measureTool (0x6D65546C)	The measure tool.
motionPathTool	<i>const</i> motionPathTool (0x6D70546C)	The motion path tool.
none	<i>const</i> none (0x6E6F6E65)	No selection.
noteTool	<i>const</i> noteTool (0x6E6F546C)	The note tool.
pageTool	<i>const</i> pageTool (0x7370546C)	The page tool.
pencilTool	<i>const</i> pencilTool (0x706E436C)	The pencil tool.
penTool	<i>const</i> penTool (0x70654E74)	The pen tool.
placeCursorTool	<i>const</i> placeCursorTool (0x7063546C)	The place cursor tool which gets set after an import via the Place command.
polygonFrameTool	<i>const</i> polygonFrameTool (0x7066546C)	The polygon frame tool.
polygonTool	<i>const</i> polygonTool (0x706C546C)	The polygon tool.
rectangleFrameTool	<i>const</i> rectangleFrameTool (0x7266546C)	The rectangle frame tool.
rectangleTool	<i>const</i> rectangleTool (0x7265546C)	The rectangle tool.

UITOOLS CS5 VALUES	PROTOTYPE	DESCRIPTION
rotateTool	<i>const</i> rotateTool (0x726F546C)	The rotate tool.
scaleTool	<i>const</i> scaleTool (0x7363546C)	The scale tool.
scissorsTool	<i>const</i> scissorsTool (0x73635A74)	The scissors tool.
selectionTool	<i>const</i> selectionTool (0x73654C74)	The selection tool.
shearTool	<i>const</i> shearTool (0x7368546C)	The shear tool.
smoothTool	<i>const</i> smoothTool (0x736D5468)	The smooth tool.
tableTool	<i>const</i> tableTool (0x7462546C)	The table creation tool.
typeOnPathTool	<i>const</i> typeOnPathTool (0x746F5074)	The type on a path tool.
typeTool	<i>const</i> typeTool (0x74795074)	The type tool.
zoomTool	<i>const</i> zoomTool (0x7A6D546C)	The zoom tool.

WarichuAlignment

Enumeration available in ID 7

WARICHUALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
auto	<i>const</i> auto (0x6174696C)	Automatically aligns warichu characters.
centerAlign	<i>const</i> centerAlign (0x63656E74)	Aligns warichu in the center of the text frame.
centerJustified	<i>const</i> centerJustified (0x636A7374)	Justifies warichu lines and center aligns the last line.
fullyJustified	<i>const</i> fullyJustified (0x66756C6C)	Justifies warichu lines and makes all lines of equal length.
leftAlign	<i>const</i> leftAlign (0x6C656674)	Aligns warichu on the left side of the text frame.
leftJustified	<i>const</i> leftJustified (0x6C6A7374)	Justifies warichu lines and left aligns the last line.
rightAlign	<i>const</i> rightAlign (0x72676874)	Warichu on the right side of the text frame.
rightJustified	<i>const</i> rightJustified (0x726A7374)	Justifies warichu lines and right aligns the last line.

WatermarkHorizontalPositionEnum

Enumeration available in ID 7

WATERMARKHORIZONTALPOSITIONENUM CS5 VALUES	PROTOTYPE	DESCRIPTION
watermarkHCenter	<i>const</i> watermarkHCenter (0x70485063)	Place watermark horizontal center.
watermarkHLeft	<i>const</i> watermarkHLeft (0x7048506C)	Place watermark horizontal left.
watermarkHRight	<i>const</i> watermarkHRight (0x70485072)	Place watermark horizontal right.

WatermarkVerticalPositionEnum

Enumeration available in ID 7

WATERMARKVERTICALPOSITIONENUM CS5 VALUES	PROTOTYPE	DESCRIPTION
watermarkVBottom	<i>const</i> watermarkVBottom (0x70565062)	Place watermark vertical bottom.
watermarkVCenter	<i>const</i> watermarkVCenter (0x70565063)	Place watermark vertical center.
watermarkVTop	<i>const</i> watermarkVTop (0x70565074)	Place watermark vertical top.